





European School of Instrumentation in Particle & Astroparticle Physics

#### 6-7 February 2017, Archamps



## Lecture outline

- 1. Basic concepts
- 2. Position sensitive detectors
- 3. Standard algorithms
- 4. Advanced algorithms
- 5. Optimizing a tracking system
- 6. References

}	first lecture
<pre>}</pre>	second lecture
}	third lecture

practice

# Motivations basic concepts

- O Motivations
- Types of measurements
- O The 2 main tasks
- Environmental considerations
- Figures of merit

## Motivations

- Understanding an event
  - → Individualize tracks ~ particles
  - → Measure their properties
  - → LHC: ~1000 particles per 25 ns "event"
- Track properties
  - → Momentum ⇔ curvature in B field
    - Reconstruct invariant masses
    - Contribute to jet energy estimation
  - → Energy ⇔ range measurement
    - Limited to low penetrating particle
  - → Mass ⇔ dE/dx measurement
  - → Origin ⇔ vertexing (connecting track)
    - Identify decays
    - Measure flight distance
  - → Extension ⇔ particle flow algorithm (pfa)
    - Association with calorimetric shower



8 jets event (tt-bar h) @ 1 TeV ILC

### Momentum measurement

- Magnetic field curves trajectories
  - Rewritten with position (x) and path length (l)  $\rightarrow$  basic equation:

 $\frac{\mathrm{d}p}{\mathrm{d}r} = q\vec{v} \times \vec{B}$ 

- → In B=4T a 10 GeV/c particle will get a sagitta of 1.5 cm @ 1m
- Fixed-target experiments
  - Dipole magnet on a restricted path segment
  - Measurement of deflection (angle variation)
- Collider experiment
  - → Barrel-type with axial B over the whole path
  - Measurement of curvature (sagitta)
- Other arrangements
  - → Toroidal B... not covered
- Two consequences
  - Position sensitive detectors needed
  - Perturbation effects on trajectories limit precision on track parameters



 $\frac{\mathrm{d}^2 r}{\mathrm{d}l^2} \propto \frac{q B(x)}{\|\vec{p}\|} \frac{\mathrm{d}r}{\mathrm{d}l}$ 

## Vertex measurements 1/3

- O Identifying through topology
  - Short-lived weakly decaying particles
    - Charm c τ ~ 120 μm
    - Beauty c τ ~ 470 μm
    - tau, strange/charmed/beauty particle
- Exclusive reconstruction
  - → Decay topology with secondary vertex
  - → Exclusive = all particles associated
- O Inclusive "kink" reconstruction
  - Some particles are invisible ( $\nu$ )







## Vertex measurements 2/3

- O Inclusive reconstruction
  - Selecting parts of the daughter particles
    = flavor tagging
  - → based on impact parameter (IP)
  - $\rightarrow \sigma_{\rm IP} \sim 20-100 \,\mu{\rm m}$  requested
- Definition of impact parameter (IP)
  - Also DCA = distance of closest approach from the trajectory to the primary vertex
  - → Full 3D or 2D (transverse plane  $d_{\rho}$ ) +1D (beam axis)
  - → Sign extremely useful for flavor-tagging

![](_page_6_Figure_10.jpeg)

Sign defined by charge + traj. Position /VP

![](_page_6_Figure_12.jpeg)

![](_page_6_Figure_13.jpeg)

- Finding the event origin
  - → Where did the collision did occur?
    - = Primary vertex
  - → (life)Time dependent measurements
    - CP-asymmetries @ B factories ( $\Delta z^{260-120} \mu m$ )
  - → Case of multiple collisions / event
    - >> 10 vertex @ LHC

![](_page_7_Picture_8.jpeg)

Vertex measurements 3/3

- Remarks for collider
  - → Usually no measurement below 1-2 cm / primary vertex
  - → Requires extrapolation → expect uncertainties

#### Energy measurement

- O Usually not a tracker task
  - → CALORIMETERs (see lecture by Isabelle)
  - $\rightarrow$  Indeed calorimeters gather material to stop particles while trackers try to avoid material (multiple scattering)
  - → however...calorimetry tries to improve granularity
- Particle flow algorithm
  - → LHC / ILC
- Energy evaluation by counting particles
  - → Clearly heretic for calorimetry experts
  - NOTCOVEREL - Requires to separate  $E_{deposit}$  in dense environment
- Range measurement for low energy particles
  - → Stack of tracking layers
  - → Modern version of nuclear emulsion

## Multiple scattering - 1/4

- Reminder on the physics (see other courses)
  - → Coulomb scattering mostly on nuclei
  - → Molière theory description as a centered gaussian process
    - the thinner the material, the less true → large tails

![](_page_9_Figure_6.jpeg)

## Multiple scattering -2/4

- Corresponds to  $(\theta_x, \theta_y)$  with  $p_{out, T}^2 = p_{out, x}^2 + p_{out, y}^2 \begin{cases} p_{out} \sin \theta_x \approx p_{out} \theta_x \\ p_{out} \sin \theta_y \approx p_{out} \theta_y \end{cases}$   $\theta^2 = \theta_x^2 + \theta_y^2$ 

  - $\rightarrow \theta x$  and  $\theta y$  are independent gaussian processes
- $\sigma_{\theta}^2 = \sigma_{\theta x}^2 + \sigma_{\theta y}^2$  and  $\sigma_{\theta x} = \sigma_{\theta y} = \frac{\sigma_{\theta}}{\sqrt{2}}$

z

![](_page_10_Figure_6.jpeg)

- Important remark when combining materials
  - → Total thickness T =  $\Sigma T_i$ , each material (i) with  $X_0(i)$
  - → Definition of effective radiation length ➡

$$X_{0,eff} = \frac{\sum T_i \times X_0(i)}{T}$$

→ Consider single gaussian process

$$\sigma_{eff} \propto \sqrt{\frac{T}{X_{0,eff}}}$$

and never do variance addition (which minimize deviation)

![](_page_11_Picture_9.jpeg)

## Multiple scattering - 4/4

- Impact on tracking algorithm
  - → The track parameters evolves along the track !
  - → May drive choice of reconstruction method

#### • Photon conversion

- Alternative definition of radiation length
  probability for a high-energy photon to generate a pair over a path dx:
- $\rightarrow \gamma \rightarrow e^+e^- = \text{conversion vertex}$
- → Generate troubles :
  - Additional unwanted tracks
  - Decrease statistics for electromagnetic calorimeter

![](_page_12_Figure_11.jpeg)

## The two main tasks - 1/2

## The collider paradigm

- Basic inputs from detectors
  - Succession of 2D or 3D points (or track segments)
    - ➡ Who's who ?
- O 2 steps process
  - Step 1: track identification = finding = pattern recognition
    - Associating a set of points to a track
  - → Step 2: track fitting
    - Estimating trajectory parameters → momentum
- O Both steps require
  - Track model (signal, background)
  - → Knowledge of measurement uncertainties
  - Knowledge of materials traversed (Eloss, mult. scattering)
- Vertexing needs same 2 steps
  - Identifying tracks belonging to same vertex
  - Estimating vertex properties (position + 4-vector)

![](_page_13_Figure_18.jpeg)

![](_page_13_Figure_19.jpeg)

## The two main tasks - 2/2

- Telescope mode
  - → Single particle at a time
    - Sole nuisance = background
  - → Trigger from beam
    - Often synchronous
  - → Goal = get the incoming direction
- The astroparticle way
  - → Similar to telescope mode
  - → No synchronous timing
  - → Ex: deep-water  $\nu$  telescopes

![](_page_14_Picture_12.jpeg)

![](_page_14_Figure_13.jpeg)

## Environmental conditions - 1/2

- Life in a real experiment is tough (for detectors of course)
  - → Chasing small cross-sections → large luminosity and/or energy
  - → Short interval between beam crossing
    - LHC: 25 ns (and >10 collisions / crossing)
    - CLIC: 5 ns (but not continuous)
  - Large amount of particles (could be >  $10^7$  part/cm<sup>2</sup>/s)  $\Rightarrow$  background, radiation
    - makes the finding more complicated
  - → Vacuum could be required (space, very low momentum particles (CBM, LHCb))
- Radiation tolerance
  - → Two types of energy loss
    - Ionizing (generate charges): dose in Gy = 100 Rad
    - Non-ionizing (generate defects in solid): fluence in n<sub>eq</sub>(1MeV)/cm<sup>2</sup>
  - → The more inner the detection layer, the harder the radiation (radius<sup>2</sup> effect)
  - → Examples for most inner layers:
    - LHC:  $10^{15}$  to  $< 10^{17} n_{eq} (1 MeV) / cm^2$  with 50 to 1 MGy
    - ILC:  $<10^{12} n_{eq}(1 \text{ MeV})/\text{cm}^2$  with 5 kGy

## Environmental conditions - 2/2

- O Timing consideration
  - Integration time drives occupancy level (important for finding algorithm)
  - → Time resolution offers time-stamping of tracks
    - Tracks in one "acquisition event" could be associated to their proper collision event if several have piled-up
  - Key question = triggered ot not-triggered experiment?
- Heat concerns
  - → Spatial resolution → segmentation → many channels Readout speed → power dissipation/channel

![](_page_16_Picture_9.jpeg)

- Efficient cooling techniques exist BUT add material budget and may not work everywhere (space)
- O Summary
  - → Tracker technology driven by environmental conditions: hadron colliders (LHC)
  - → Tracker technology driven by physics performances: lepton colliders (B factories, ILC), heavy-ion colliders (RHIC, LHC)
  - → Of course, some intermediate cases: superB factories, CLIC

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## Figures of Merit

- For detection layer
  - → Detection efficiency
    - Mostly driven by Signal/Noise
  - → Intrinsic spatial resolution
    - Driven by segmentation (not only)
    - Useful tracking domain  $\sigma < 1$ mm
  - Linearity and resolution on dE/dx
  - → Material budget
  - "Speed" (integration time, time resolution, ...)
- For detection systems (multi-layers)
  - ➤ Two-track resolution
    - Ability to distinguish two nearby trajectories
    - Mostly governed by signal spread / segments
  - ➤ Momentum resolution
  - ➤ Impact parameter resolution
    - Sometimes called "distance of closest approach" to a vertex

![](_page_17_Figure_19.jpeg)

# 2. Detection technologies

#### O Intrinsic resolution

- O Single layer systems
  - Silicon, gas sensors, scintillator
- Multi-layer systems
  Drift chamber and TPC
- Tentative simplistic comparison
- O Magnets
- ∩ Leftovers
- Practical considerations

## Intrinsic resolution

![](_page_19_Figure_2.jpeg)

## Silicon sensors: strips

- Basic sensitive element
  - → E-h pairs are generated by ionization in silicon
    - 3.6 eV needed
    - 300 µm thick Si generates ~ 22000 charges for MIP BUT beware of Landau fluctuation
  - → Collection: P-N junction = diode
    - Full depletion (10 to 0.5 kV) generates a drift field (10<sup>4</sup> V/cm)
    - Collect time ~ 15 ps/µm
- Silicon strip detectors
  - sensor "easily" manufactured with pitch down to  $\sim 25 \ \mu m$
  - → 1D if single sided
  - → Pseudo-2D if double-sided
    - Stereo-angle useful against ambiguities
  - → Difficult to go below 100  $\mu$ m thickness
  - → Speed and radiation hardness: LHC-grade

![](_page_20_Figure_16.jpeg)

![](_page_20_Figure_17.jpeg)

## Silicon sensors: hybrid-pixels

#### O Concept

- → Strips → pixels on sensor
- → One to one connection from electronic channels to pixels

#### • Performances

- Real 2D detector
  & keep performances of strips
  - Can cope with LHC rate (speed & radiation)
- Pitch size limited by physical connection and #transistors for treatment
  - minimal (today): 50x50 μm<sup>2</sup> typical: 100x150/400 μm<sup>2</sup>
  - spatial resolution about10 μm
- → Material budget
  - Minimal(today): 100(sensor)+100(elec.) μm
- → Power budget: 10  $\mu$ W/pixel

![](_page_21_Figure_14.jpeg)

![](_page_21_Picture_15.jpeg)

![](_page_21_Figure_16.jpeg)

## **CMOS** Pixel Sensor

#### O Concept

- → Use industrial CMOS process
  - Implement an array of sensing diode
  - Amplify the signal with transistors near the diode
- → Gain in granularity: pitch down to  $\sim$  10 µm
- Gain in sensitive layer thickness ~ 10-20 μm
- → BEWARE: full- depletion not systematically available
  - Slow (100 ns) thermal drift
  - Limited non-ionizing rad. tolerance
- Performances
  - Spatial resolution 1-10 μm (in 2 dimensions)
  - → Material budget: ≤ 50 µm
  - → Power budget: 1-5 µW/pixel
  - → Integration time =5-100 µs demonstrated
    - ~1  $\mu s$  in development

![](_page_22_Figure_17.jpeg)

![](_page_22_Figure_18.jpeg)

#### Mimosa resolution vs pitch

## Wire chambers

- Basic sensitive element
  - → Metallic wire, 1/r effect generated an avalanche
  - Signal depends on gain (proportional mode) typically 10<sup>4</sup>
  - → Signal is fast, a few ns
- Gas proportional counters
  - → Multi-Wire Proportional Chamber
    - Array of wires
    - 1 or 2D positioning depending on readout
    - Wire spacing (pitch) limited to 1-2 mm
  - → Straw or drift tube
    - One wire in One tube
    - Extremely fast (compared to Drift Chamber)
    - Handle high rate
    - Spatial resolution <200 μm
    - Left/right ambiguity

![](_page_23_Figure_17.jpeg)

Electric fields line around anode wires

## More single-layer pos.sens. detectors

DEPFET

![](_page_24_Figure_3.jpeg)

![](_page_24_Figure_4.jpeg)

MICROMEGAS

![](_page_24_Figure_6.jpeg)

CCD

![](_page_24_Figure_8.jpeg)

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## Wire chambers "advanced"

- O Micro-pattern gas multipliers
  - → MSGC
    - Replace wires with lithography micro-structures
    - Smaller anodes pitch 100-200 μm
    - BUT Ageing difficulties due to high voltage and manufacturing not so easy
  - → GEM
    - Gain 10<sup>5</sup>
    - Hit rate 10<sup>6</sup> Hz/cm2
  - → MICROMEGAS
    - Even smaller distance anode-grid
    - Hit rate 10<sup>9</sup> Hz/cm2
  - → More development
    - Electron emitting foil working in vacuum!

![](_page_25_Figure_15.jpeg)

## Drift chambers

#### • Basic principle

- → Mix field and anode wires
  - Generate a drift
- → Pressurize gas to increase charge velocity (few atm)
- → 3D detector
  - 2D from wire position
  - 1D from charge sharing at both ends
- O Spatial Resolution
  - → Related to drift path

 $\sigma \propto \sqrt{\text{drift length}}$ 

- → Typically 100-200 µm
- Remarks
  - → Could not go to very small radius

![](_page_26_Figure_16.jpeg)

## Time Projection Chambers 1/2

#### • Benefits

- → Large volume available
- → Multi-task: tracking + Part. Identification
- Basic operation principle
  - → Gas ionization → charges
  - → Electric field → charge drift along straight path
  - → Information collected
    - 2D position of charges at end-cap
    - 3rd dimension from drift time
    - Energy deposited from #charges
  - → Different shapes:
    - rectangles (ICARUS)
    - Cylinders (colliders)
    - Volumes can be small or very large

![](_page_27_Figure_16.jpeg)

![](_page_27_Figure_17.jpeg)

## Time Projection Chambers 2/2

- End cap readout
  - → Gas proportional counters
    - Wires+pads, GEM, Micromegas
- Performances
  - → Two-track resolution ~ 1cm
  - Transverse spatial resolution  $\sim$  100 200  $\mu$ m
  - → Longitudinal spatial resolution ~0.2 1 mm
  - → Longitudinal drift velocity: 5 to 7 cm/µs
    - ALICE TPC (5m long): 92 µs drift time
  - → Pro
    - Nice continuously spaced points along trajectory
    - Minimal multiple scattering (inside the vessel)
  - → Cons
    - Limiting usage with respect to collision rate

![](_page_28_Figure_16.jpeg)

![](_page_28_Picture_17.jpeg)

## Tentative "simplistic" comparison

![](_page_29_Figure_2.jpeg)

Magnets

#### Solenoid

- → Field depends on current I, length L, # turns N
  - on the centerline

$$B = \frac{\mu_0 NI}{\sqrt{L^2 + 4R^2}}$$

- Typically: 1 T needs 4 to 8 kA
  *→* superconducting metal to limit heat
- → Field uniformity needs flux return (iron structure)
  - Mapping is required for fitting (remember B(x)?)
  - Usually performed with numerical integration
- → Calorimetry outside → limited material → superconducting
- → Fringe field calls for compensation

![](_page_30_Picture_12.jpeg)

	Field (T)	Radius (m)	Length (m)	Energy (MJ)
ALICE	0.5	6		150
ATLAS	2	2.5	5.3	700
CMS	4	5.9	12.5	2700
ILC	4	3.5	7.5	2000

#### • Supercondiction

- → cryo-operation → quenching possible !
- Magnetic field induces energy:  $E \propto B^2 R^2 L$ 
  - Cold mass necessary to dissipate heat in case of quench

## Practical considerations

- From a detection principle to a detector
  - → Build large size or many elements
    - Manufacture infrastructures
    - Characterization capabilities
    - Production monitoring
  - → Integration in the experiment
    - Mechanical support
    - Electrical services (powering & data transmission)
    - Cooling (signal treatment dissipates power)
  - → Specific to trackers
    - Internal parts of multi-detectors experiment
       → limited space
    - Material budget is ALWAYS a concern
    - $\Rightarrow$  trade-offs required

![](_page_31_Picture_15.jpeg)

![](_page_31_Picture_16.jpeg)

## Leftovers

- Silicon drift detectors
  - → Real 2D detectors made of strips
  - → 1D is given by drift time
- Diamond detectors
  - Could replace silicon for hybrid pixel detectors
  - → Very interesting for radiation tolerance
- O Plasma sensor panels
  - Derived from flat television screen
  - → Still in development
- Charge Coupled Devices (CCD)
  - → Fragile/ radiation tolerance
- O Signal generation
  → see Ramo's theorem

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#### O DEPFET

- Depleted Field Effect Transistor detector
- Real 2D and partly monolithic

![](_page_32_Figure_18.jpeg)

- Nuclear emulsions
  - One of the most precise  $\sim 1 \mu m$
  - → No timing information → very specific applications
- O Scintillators
  - ➤ Extremely fast (100 ps)
  - Could be arranged like straw tubes
  - But quite thick ( $X_0 \approx 2 \text{ cm}$ )

# 3. Standard algorithms

• Finders

- First evaluation of momentum resolution
- O Fitters
- O Alignment

#### 3. Standard algorithms:

## FINDING : 2 strategies

#### • Global methods

- → Transform the coordinate space into pattern space
  - "pattern" = parameters used in track model
- → Identify the "best" solutions in the new phase space
- → Use all points at a time
  - No history effect
- → Well adapted to evenly distributed points with same accuracy
- O Local methods
  - Start with a track seed = restricted set of points
    - Could require good accuracy from the beginning
  - → Then extrapolate to next layer-point
    - And so on...iterative procedure
  - "Wrong" solutions discarded at each iteration
  - Possibly sensitive to "starting point"
  - → Well adapted to redundant information

FINDING drives tracking efficiency

#### 3. Standard algorithms:

- A simple example
  - Straight line in 2D: model is  $x = a^{*}z + b$
  - → Track parameters (a,b); N measurements  $x_i$  at  $z_i$  (i=1..N)
- A more complex example
  - → Helix in 3D with magnetic field
  - Track parameters ( $\phi$ , z, D, tan  $\lambda$ ,C)
  - → Measurements ( $\phi$ , z)
- Generalization
  - → Parameters: P-vector p
  - → Measurements: N-vector c
  - → Model: function f ( $\Re^{P}$ → $\Re^{N}$ )

 $f(p) = c \iff propagation$ 

$$\phi(r) = \gamma_0 + \arcsin\frac{Cr + (1+CD)D/r}{1+2CD}$$
$$z(r) = z_0 + \frac{\tan\lambda}{C} \arcsin\left(C\sqrt{\frac{r^2 - D^2}{1+2CD}}\right)$$

Track model

![](_page_35_Figure_14.jpeg)
- Another view of the helix
  - $\rightarrow$  s = track length
  - $\rightarrow$  h = sense of rotation
  - $\rightarrow \lambda = \text{dip angle}$
  - → Pivot point (s=0):
    - position  $(x_0, y_0, z_0)$
    - orientation  $\phi_0$

->

$$x(s) = x_o + R \left[ \cos \left( \Phi_o + \frac{hs \cos \lambda}{R} \right) - \cos \Phi_o \right]$$

$$y(s) = y_o + R \left[ \sin \left( \Phi_o + \frac{hs \cos \lambda}{R} \right) - \sin \Phi_o \right]$$

$$z(s) = z_o + s \sin \lambda$$

# Local method 1/2

- Track seed = initial segment
  - Made of few (2 to 4) points
    - One point could be the expected primary vtx
  - Allows to initialize parameter for track model
  - → Choose <u>most precise</u> layers first
    - usually inner layers
  - → But if high hit density
    - Start farther from primary interaction
       <u>a lowest density</u>
    - Limit mixing points from different tracks
- Extrapolation step
  - → Out or inward (=toward primary vtx) onto the next layer
  - Not necessarily very precise, especially only local model needed
    - Extrapolation uncertainty ≤ layer point uncertainty
    - Computation speed important
  - → Match (associate) nearest point on the new layer
    - Might skip the layer if point missing
    - Might reject a point: if worst track-fit or if fits better with another track



# Local method 2/2

- Variant with track segments
  - → First build "tracklets" on natural segments
    - Sub-detectors, or subparts with same resolution
  - → Then match segments together
  - → Typical application:
    - Segments large tracker (TPC) with vertex detector (Si)
      - → layers dedicated to matching
- Variant with track roads
  - → Full track model used from start
- O Variant with Kalman filter
  - → See later



Global methods 1/2

- Brute force = combinatorial way
  - → Consider all possible combination of points to make a track
  - Keep only those compatible with model
  - → Usually too time consuming...
- Hough transform
  - Example straight track:
    - Coord. space  $y = a^*x + b \iff pattern space b = y x^*a$
    - Each point (y,x) defines a line in pattern space
    - All lines, from points belonging to same straight-track, cross at same point (a,b)
    - In practice: discretize pattern space and search for maximum
  - → Applicable to circle finder
    - needs two parameters as well (r,  $\phi$  of center) if track is assumed to originate from (0,0)
  - → More difficult for more than 2 parameters...





# Global methods 2/2

- Conformal mapping
  - → Helix transverse projection = Circle
    - $(x-a)^2 + (y-b)^2 = r^2$
    - Transform to  $u = x/(x^2+y^2)$ ,  $v = y/(x^2+y^2)$
    - Then: v = -(a/b) u + (1/2b)



# FITTING

- Why do we need to fit?
  - → Measurement error
  - → Multiple scattering error
- O Global fit
  - → Assume knowledge of:
    - all track points
    - full correlation matrix
      - → difficult if  $\sigma_{\text{mult. scatt.}} \gtrsim \sigma_{\text{meas.}}$
  - → Least square method
- O Iterative fit
  - → Iterative process:
    - points included in the fit one by one
    - could be merged with finder step
  - → Kalman filter

FITTING drives track extrapolation & momentum res.

# Least Square Method (LSM)

- O Linear model hypothesis
  - → P track parameters p, with N measurements c

$$\vec{c} = \vec{c}_s + A(\vec{p} - \vec{p}_s) + \vec{\varepsilon}$$

*p<sub>s</sub>* = known starting point, A = track model NxP matrix,
 *ε* = error vector corresponding to V = covariance NxN matrix

#### "N measurements" means:

- K points (or layers)
- D coordinates at each point
- N = KxD

• Sum of squares:  $\sum \frac{(\text{model} - \text{measure})^2}{\text{uncertainty}^2}$ 

$$S(\vec{p}) = (\vec{c}_s + A(\vec{p} - \vec{p}_s) - \vec{c})^T V^{-1} (\vec{c}_s + A(\vec{p} - \vec{p}_s) - \vec{c})$$

• Best estimator (minimizing variance)

$$\frac{\mathrm{d}S}{\mathrm{d}\vec{p}}(\vec{p}) = 0 \implies \vec{p} = \vec{p}_s + \left(A^T V^{-1} A\right)^{-1} A^T V^{-1} \left(\vec{c} - \vec{c}_s\right)$$

Variance (= uncertainty) of the estimator:

$$\underline{V_{\vec{p}}} = \left(A^T V^{-1} A\right)^{-1}$$

- Estimator p follows a  $\chi^2$  law with N-P degrees of freedom

### • Problem $\Leftrightarrow$ inversion of a PxP matrix ( $A^TV^1A$ )

But real difficulty could be computing V (NxN matrix)

← layer correlations if multiple scattering non-negligible if  $\sigma_{\text{mult. scatt.}} \gtrsim \sigma_{\text{meas}}$ 

## LSM on straight tracks

- O Straight line model
  - → 2D case → D=2 coordinates (z,x)
  - $\rightarrow$  2 parameters: a = slobe, b = intercept at z=0
- General case
  - → K+1 detection planes (i=0...k)
    - located at  $z_i$
    - Spatial resolution  $\boldsymbol{\sigma}_{i}$
  - → Useful definitions

$$S_{1} = \sum_{i=0}^{K} \frac{1}{\sigma_{i}^{2}} , S_{z} = \sum_{i=0}^{K} \frac{z_{i}}{\sigma_{i}^{2}} , S_{xz} = \sum_{i=0}^{K} \frac{x_{i}z_{i}}{\sigma_{i}^{2}} , S_{z^{2}} = \sum_{i=0}^{K} \frac{z_{i}^{2}}{\sigma_{i}^{2}}$$

• Solutions 
$$a = \frac{S_1 S_{xz} - S_x S_z}{S_1 S_{z^2} - (S_z)^2}$$
,  $b = \frac{S_x S_{z^2} - S_z S_{xz}}{S_1 S_{z^2} - (S_z)^2}$ 

→ Uncertainties  

$$\sigma_a^2 = \frac{S_1}{S_1 S_{z^2} - (S_z)^2}, \quad \sigma_b^2 = \frac{S_{z^2}}{S_1 S_{z^2} - (S_z)^2}$$
  
! correlation  $cov_{a,b} = \frac{-S_z}{S_1 S_{z^2} - (S_z)^2}$ 



- Case of uniformly distributed (N+1) planes  $z_{i+1} - z_i = L/K$  et  $\sigma_i = \sigma \forall i$ 
  - →  $S_z = 0$  → a,b uncorrelated

$$\sigma_a^2 = \frac{12K}{(K+2)L^2} \frac{\sigma^2}{K+1} , \ \sigma_b^2 = \left(1 + 12\frac{K}{K+2}\frac{z_c^2}{L^2}\right) \frac{\sigma^2}{K+1}$$

- ➤ Uncertainties :
  - $\boldsymbol{\sigma}_{a}$  and  $\boldsymbol{\sigma}_{b}$  improve with  $1/\sqrt{(K+1)}$
  - $\boldsymbol{\sigma}_{a}$  and  $\boldsymbol{\sigma}_{b}$  improve with 1/L
  - $\boldsymbol{\sigma}_{b}$  improve with  $z_{c}$

# LSM on fixed target geometry

B

K/4 det.

K/4 det.

Δα

Pout

ΔP

### • Hypothesis

- K detectors,
   each with σ single point accuracy
- → Uniform field over L from dipole
  - Trajectory:  $\Delta \alpha = \frac{0.3qBL}{p}$
  - Bending:  $\Delta p = p \Delta \alpha$
- → Geometrical arrangement optimized for resolution

K/4 det.

• Angular determination on input and output angle:

$$\sigma_{\alpha}^2 = \frac{16 \sigma^2}{K l^2}$$

B

K/4 det.

P<sub>in</sub>

### • Without multiple scattering

→ Uncertainty on momentum

$$\frac{\sigma_p}{p} = \frac{8}{0.3q} \frac{1}{BL} \frac{\sigma}{l\sqrt{K}} p$$

# LSM on collider geometry

- O Hypothesis
  - K detectors uniformly distributed
     each with σ single point accuracy
  - → Uniform field over path length L
- Without multiple scattering
  - Uncertainty on transverse momentum (Glückstern formula)

$$\frac{\sigma_{p_T}}{p_T} = \frac{\sqrt{720}}{0.3q} \frac{1}{BL^2} \frac{\sigma}{\sqrt{K+6}} p_T$$



K detection cylindrical layers

# Kalman filter 1/2

 $\vec{m}_k = H \vec{p}_k + \vec{\varepsilon}_k$ 

#### • Dimensions

- ➤ P parameters for track model
- → D "coordinates" measured at each point (usually D<P)
- ➤ K measurement points (# total measures: N = KxD)
- O Starting point
  - → Initial set of parameters: first measurements
  - → With large uncertainties if unknowns
- O Iterative method
  - Propagate to next layer = prediction
    - Using the system equation
- $\vec{p}_k = G \, \vec{p}_{k-1} + \vec{\omega}_k$
- G = PxP matrix,  $\omega$  = perturbation associated with covariance PxP matrix  $V_{\omega}$
- Update the covariance matrix with additional uncertainties (ex: material budget between layers)
- Add new point to update parameters and covariance, using the measure equation
  - *H*=DxP matrix,  $\boldsymbol{\varepsilon}$  = measure error associated with diagonal covariance DxD matrix  $V_m$
  - Weighted means of prediction and measurement using variance  $\Leftrightarrow \chi^2$  fit
- → Iterate...



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 $\vec{p}_{k} = \left(V_{k|k-1}^{-1}\vec{p}_{k|k-1} + H^{T}V_{m_{k}}^{-1}\vec{m}_{k}\right) \cdot \left(V_{k|k-1}^{-1} + H^{T}V_{m_{k}}^{-1}H\right)^{-1}$ 

 $V_{k|k-1} = V_{k-1} + V_{\omega_k}$ 

# Kalman filter 2/2

- Forward and backward filters
  - Forward estimate of  $p_k$ : from 1-k-1 measurements
  - → Backward estimate of  $p_k$ : from k+1→K measurements
  - → Independent estimates → combination with weighted mean = smoother step
- O Computation complexity
  - $\rightarrow$  only PxP, DxP or DxD matrices computation ( $\ll$ NxN)
- Mixing with finder
  - → After propagation step: local finder
  - Some points can be discarded if considered as outliers in the fit (use  $\chi^2$  value)
- Include exogenous measurements
  - $\rightarrow$  Like dE/dx, correlated to momentum
  - → Additional measurement equation

 $\vec{m}'_k = H' \vec{p}_k + \vec{\varepsilon}'_k$ 

 $\vec{p}_{k} = \left(V_{k|k-1}^{-1}\vec{p}_{k|k-1} + H^{T}V_{m_{k}}^{-1}\vec{m}_{k} + H^{T}V_{m_{k}'}^{-1}\vec{m}_{k}'\right) \cdot \left(V_{k|k-1}^{-1} + H^{T}V_{m_{k}}^{-1}H + H^{T}V_{m_{k}'}^{-1}H'\right)^{-1}$ 

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Alignment strategy

- O Let's come back to one initial & implicit hypothesis
  - → "We know were the point are located."
  - → True to the extent we know were the detector is!
  - → BUT, mechanical instability (magnetic field, temperature, air flow...) and also drift speed variation (temperature, pressure, field inhomogeneity...) limit our knowledge
  - Periodic determination of positions and deformations needed = alignment
- Methods
  - Track model depends on new "free" parameters, i.e. the alignment
  - ➤ Global alignment:
    - Fit the new params. to minimize the overall  $\chi^2$  of a set of tracks (Millepede algo.)
    - Beware: many parameters could be involved (few 10<sup>3</sup> can easily be reached)
  - ➤ Local alignment:
    - Use tracks reconstructed with reference detectors
    - Align other detectors by minimizing the "residual" (track-hit distance) width
  - Use a set of well know tracks and tracking-"friendly" environment to avoid bias







# 4. Advanced methods

O Why?

• (Gaussian sum filter: not treated yet)

O Neural network

O Cellular automaton

### 4. Advanced methods

Adaptive methods

- Shall we do better?
  - Higher track/vertex density, less efficient the classical method
  - → Allows for many options and best choice
- O Adaptive features
  - Dynamic change of track parameters during finding/fitting
  - → Measurements are weighted according to their uncertainty
    - Allows to take into account several "normally excluded" info
  - Many hypothesis are handled simultaneously
    - But their number decrease with iterations (annealing like behavior)
  - → Non-linearity
  - Often CPU-time costly (is that still a problem?)
- O Examples
  - Neural network, Elastic nets, Gaussian-sum filters, Deterministic annealing



Denby-Peterson net

Elastic Tracking

### 4. Advanced methods

# Cellular automaton

### O Cellular automaton

- → Initialization
  - built any cell (= segment of 2 points)
- → Iterative step
  - associate neighbour cells (more inner)
  - Raise "state" with associated cells
  - Kill lowest state cells



# 5. Deconstructing some tracking systems

O CMS (colliders)

O AMS, ANTARES (telescopes)

CMS



CMS

• The trackerS



CMS

• Alignment residual width



• Taking a picture of the material budget

→ Using secondary vertices from  $\gamma$  → e<sup>+</sup>e<sup>-</sup>



CMS

• Measuring it by data/simulation comparison



CMS

• Tracking algorithm = multi-iteration process



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• Tracking efficiency



CMS



CMS



### Impact parameter resolution



AMS









**Fig. 5.** The effective position resolution (weighted average of two Gaussian widths) in the *y*-coordinate for different inclination angles (top), the Maximum Detectable Rigidity (MDR, 100% rigidity measurement error) as a function of the inclination angle estimated for 1TV proton incidence with the simulation (middle), and the inclination angle distribution in the geometric acceptance of the tracker (bottom).

### ANTARES







2000

# Summary

- Fundamental characteristics of any tracking & vertexing device:
  - (efficiency), granularity, material budget, power dissipation, "timing", radiation tolerance
  - → All those figures are intricated: each technology has its own limits
- Many technologies available
  - → None is adapted to all projects (physics + environment choose, in principle)
  - → Developments are ongoing for upgrades & future experiments
    - Goal is to extent limits of each techno. → convergence to a single one?
- Reconstruction algorithms
  - → Enormous boost (variety and performances) in the last 10 years
  - Each tracking system has its optimal algorithm
- Development trend
  - Always higher hit rates call for more data reduction
  - → Tracking info in trigger → high quality online tracking/vertexing
- O Link with:
  - → PID: obvious with TPC, TRD, topological reco.
  - → Calorimetry: Particle flow algorithm, granular calo. using position sensors

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# Was not discussed

- Particle interaction with matter
- The readout electronics
- O Cooling systems
- The magnets to produce the mandatory magnetic field for momentum measurement
- O Vertexing



# Backups

W


# OPAL drift chamber





# ALICE - TPC



# (ALICE) TPC dE/dx



## ICARUS - TPC



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# NA-50 fixed target



## ATLAS tracking setup



## ATLAS tracking setup



# ALICE setup



CMS

0



### More position sensitive detectors



DEPFET



MICROMEGAS



CCD



# Was not discussed

- Particle interaction with matter
- The readout electronics
- O Cooling systems
- The magnets to produce the mandatory magnetic field for momentum measurement
- O Vertexing

