

# Experimental particle. physics

**esipap...**

European School of Instrumentation  
in Particle & Astroparticle Physics

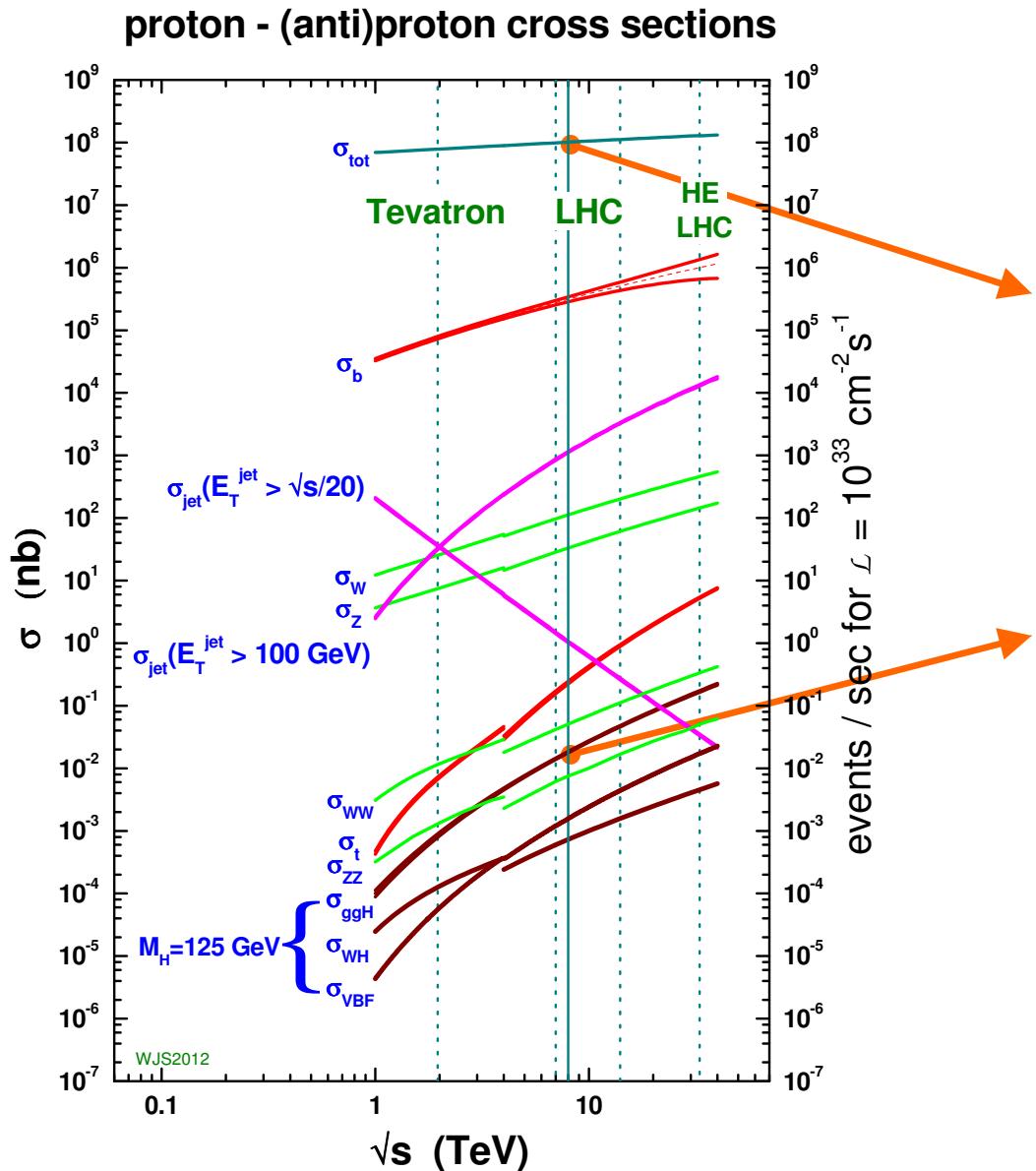


a few words on  
S/B optimization

$\sqrt{S}$



# Interesting processes are rare!



$\sim 10^8$  events/s

$\sim 10^{10}$

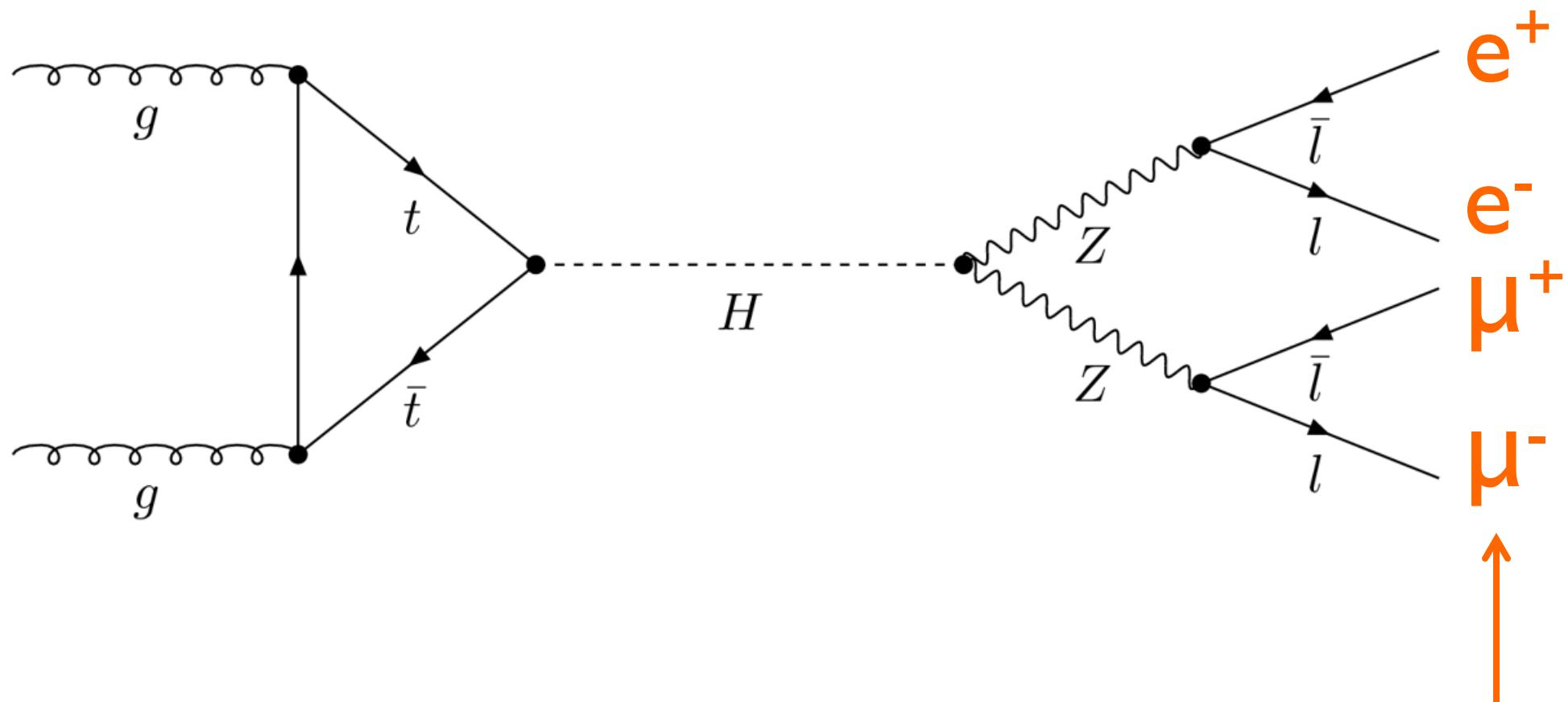
$10^{-2}$  events/s  $\sim$   
 $10$  events/min

$[m_H \sim 125 \text{ GeV}]$

0.2%  $H \rightarrow \gamma\gamma$   
1.5%  $H \rightarrow ZZ$



# There is no Higgs-boson detector!

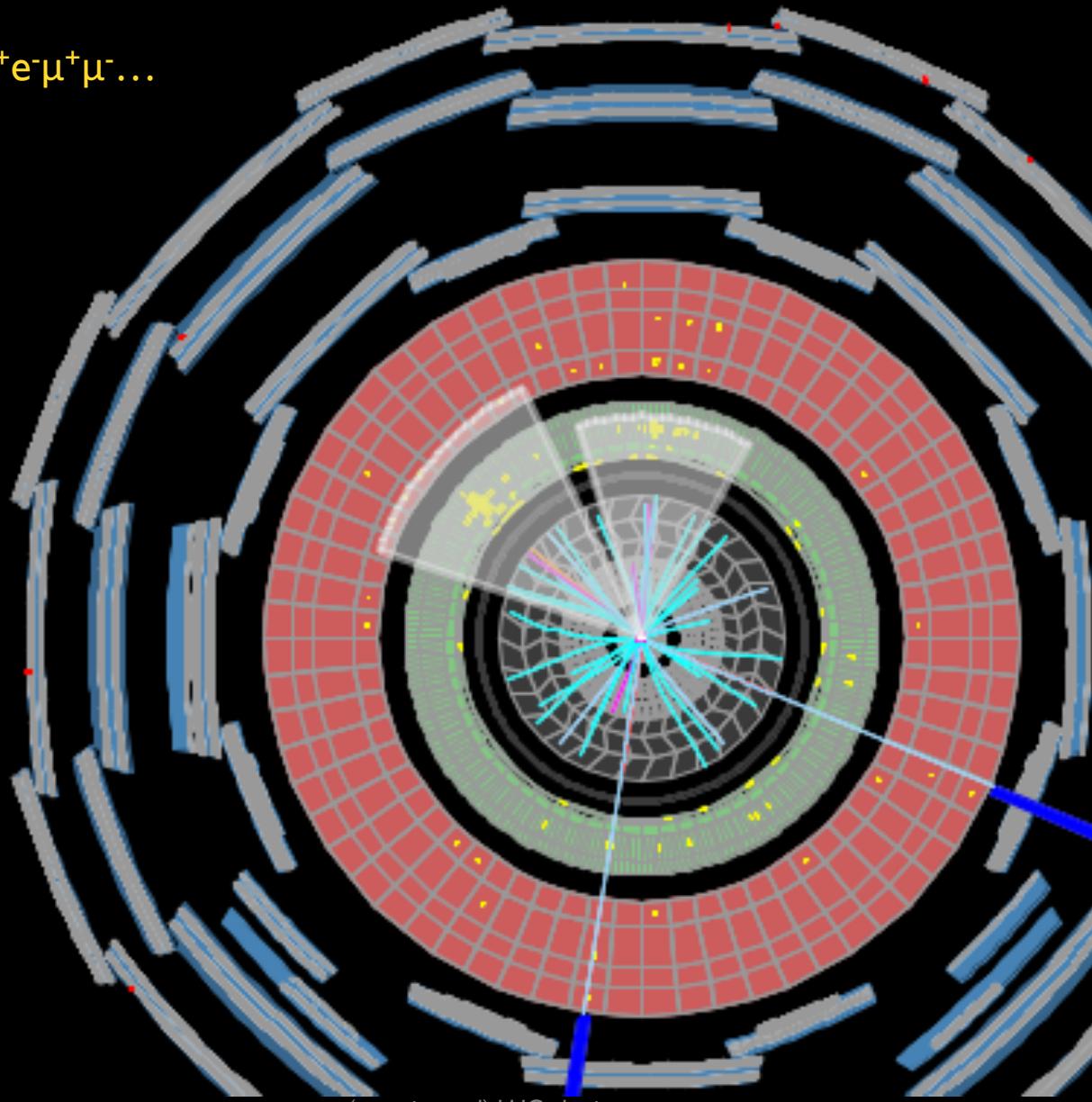


this is what we are looking for...

# Step I: find events with the right ingredients

We are looking for  $e^+e^-\mu^+\mu^- \dots$

Is this event ok?

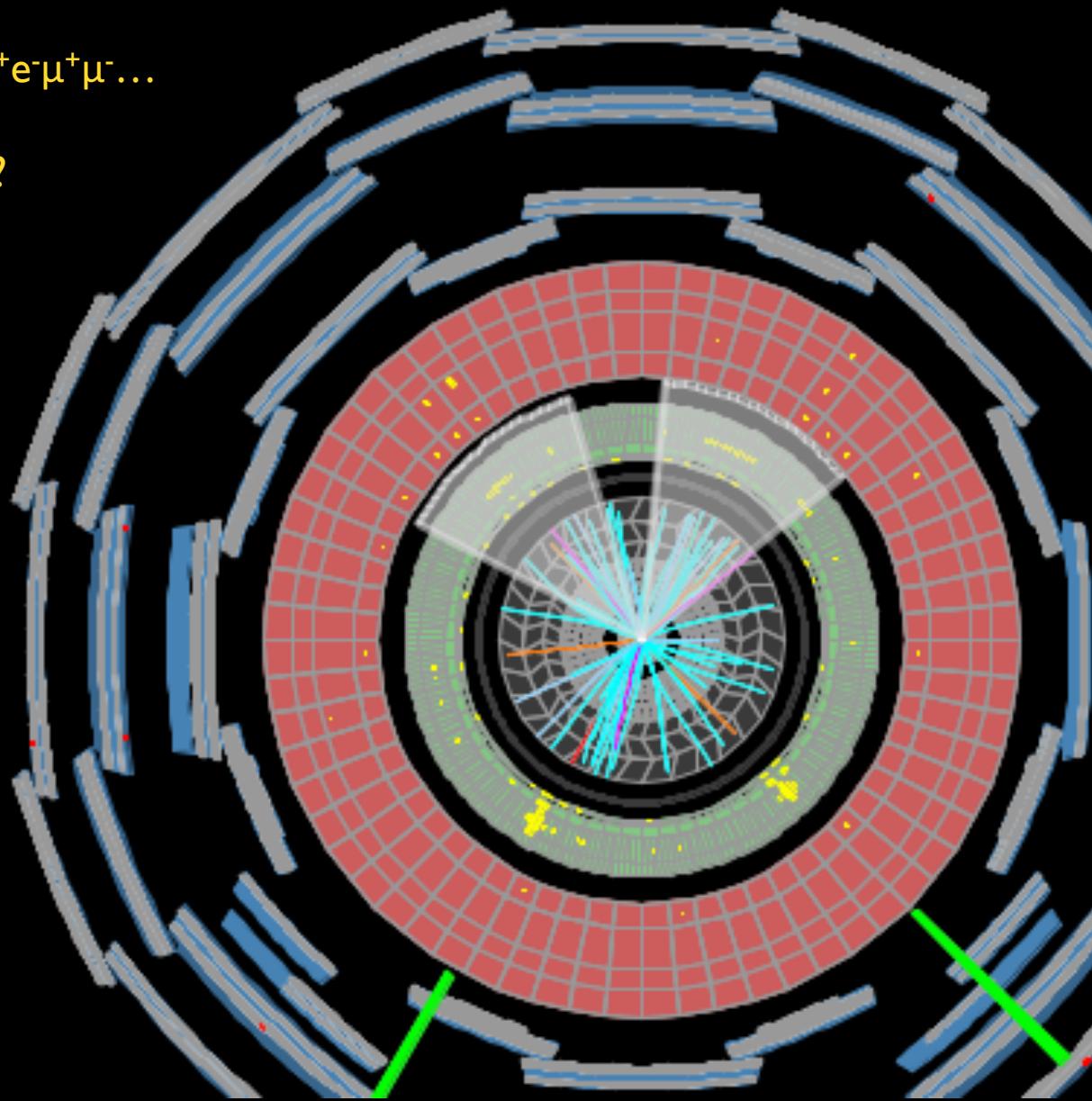


(experimental) LHC physics

# Step I: find events with the right ingredients

We are looking for  $e^+e^-\mu^+\mu^- \dots$

What about this one?

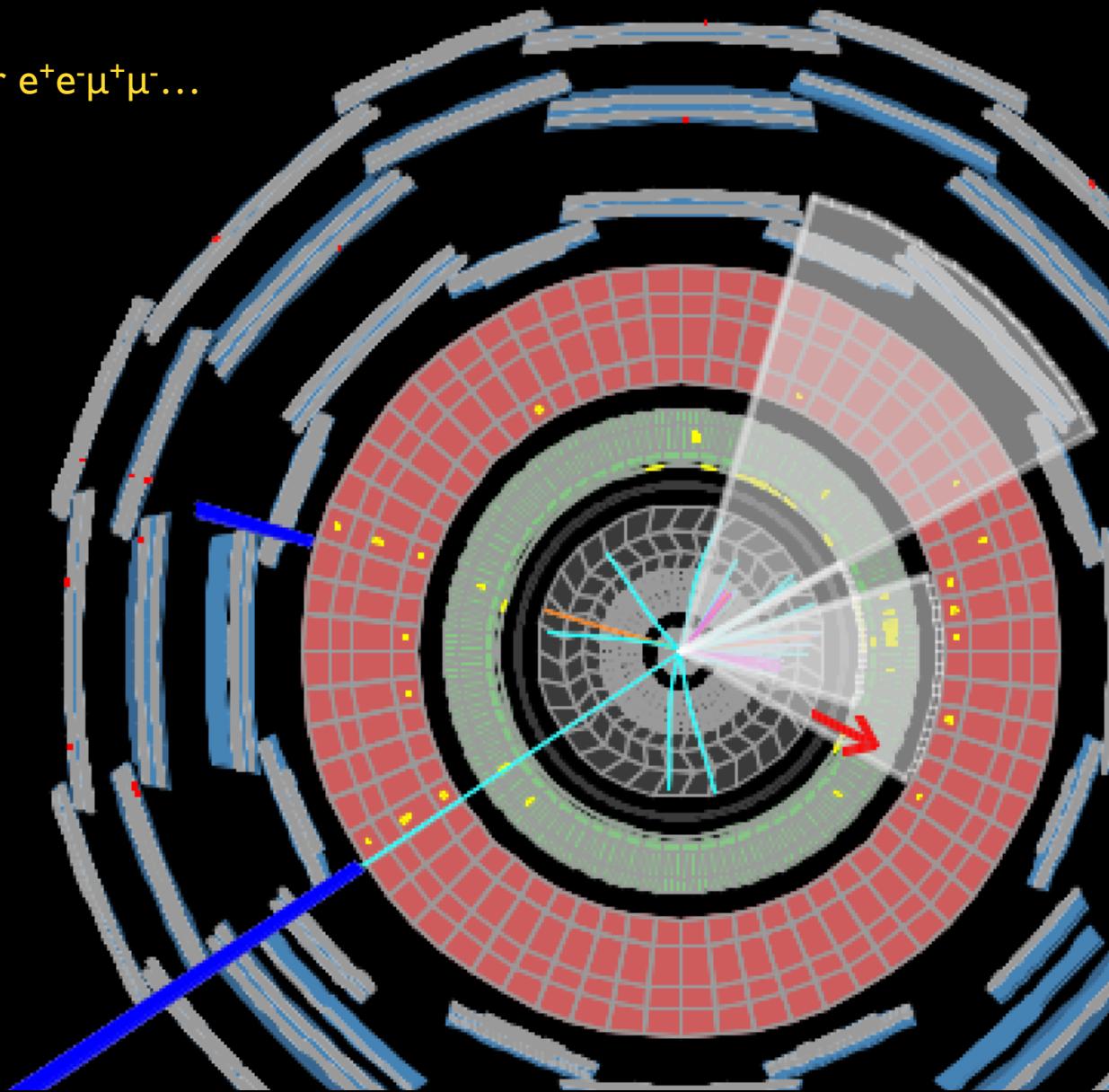


(experimental) LHC physics

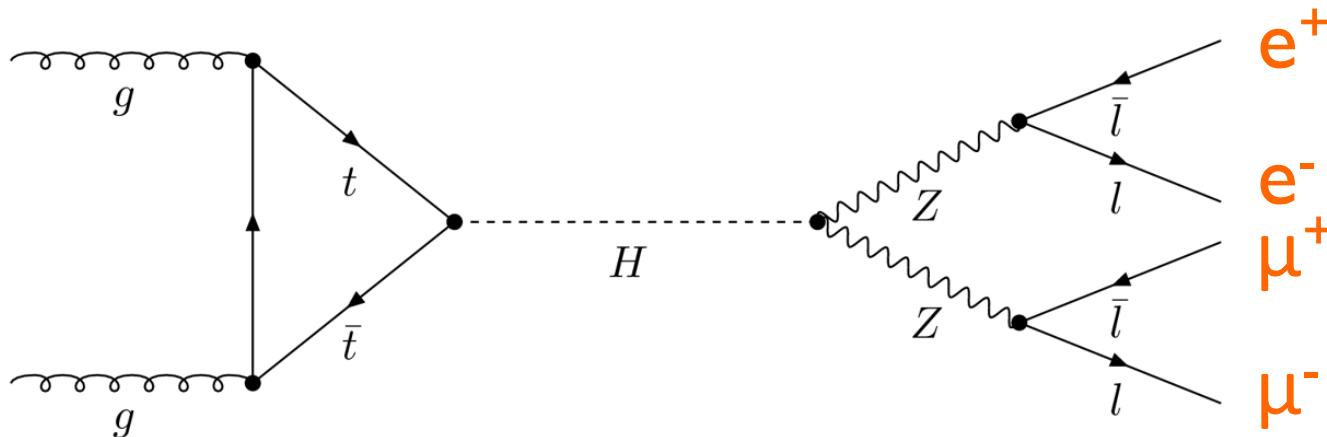
# Step I: find events with the right ingredients

We are looking for  $e^+e^-\mu^+\mu^- \dots$

And this one?

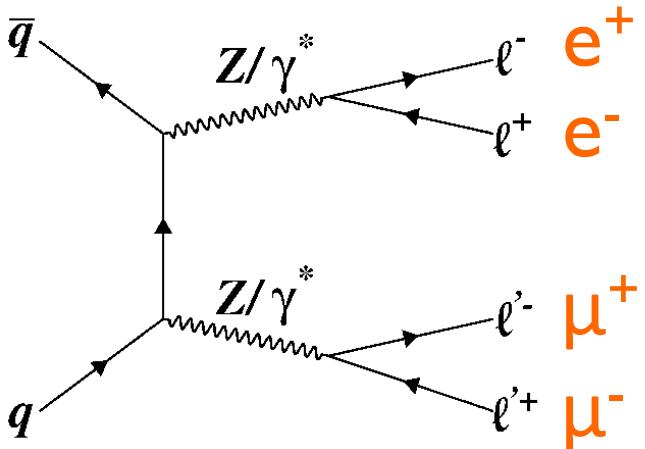


# Signal and background



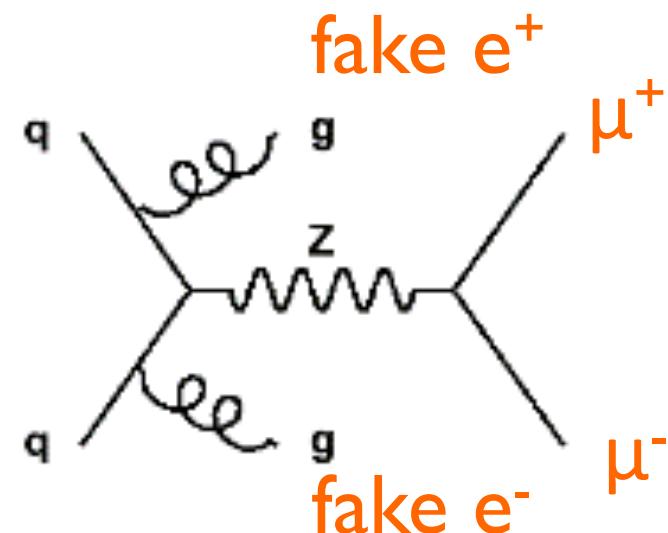
## Irreducible background

The final state is exactly the same, but it does not come from the particle you are looking for



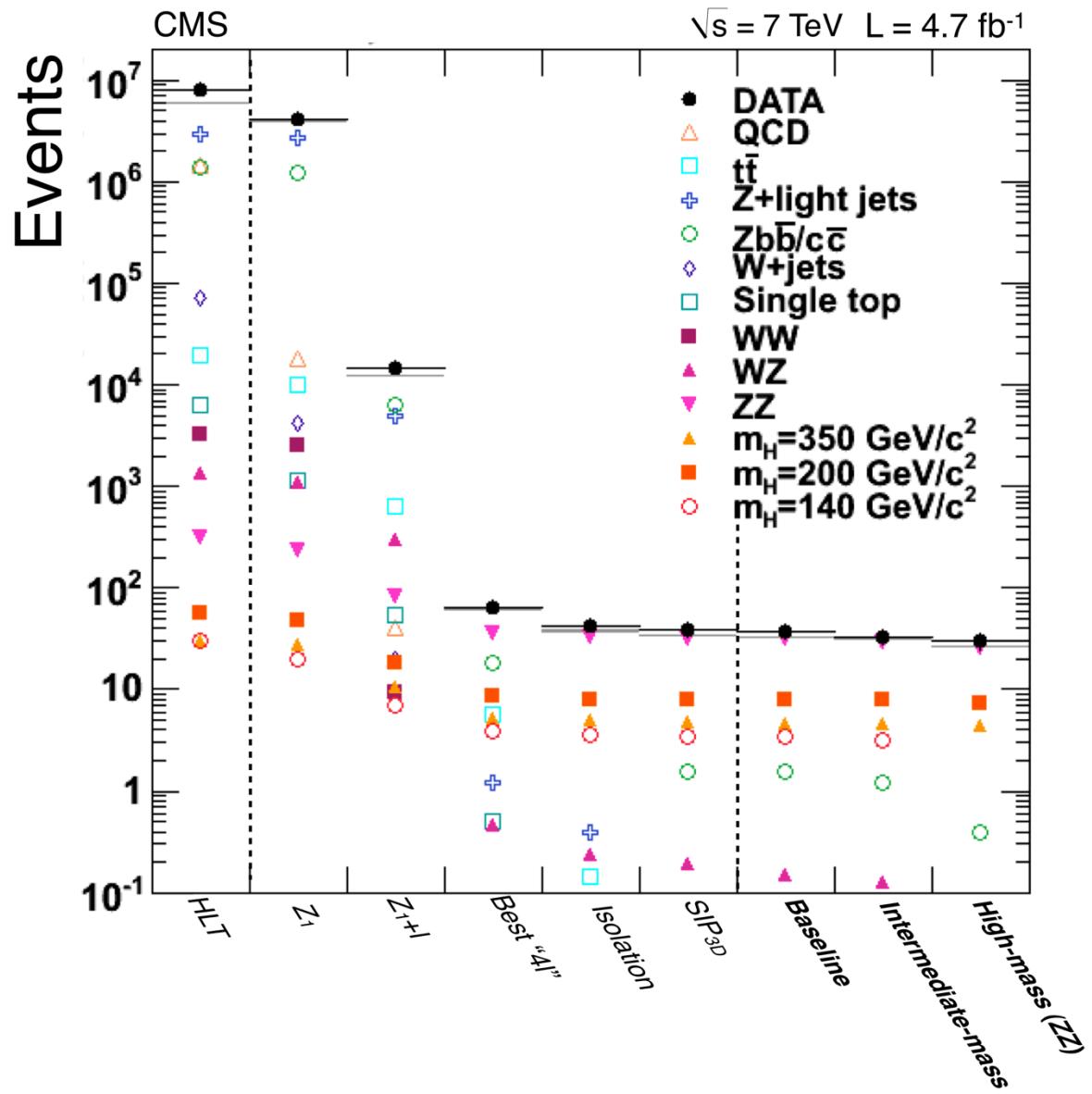
## Reducible background

The final state looks like the same, but some of the particle fakes what you are looking for



# Selections

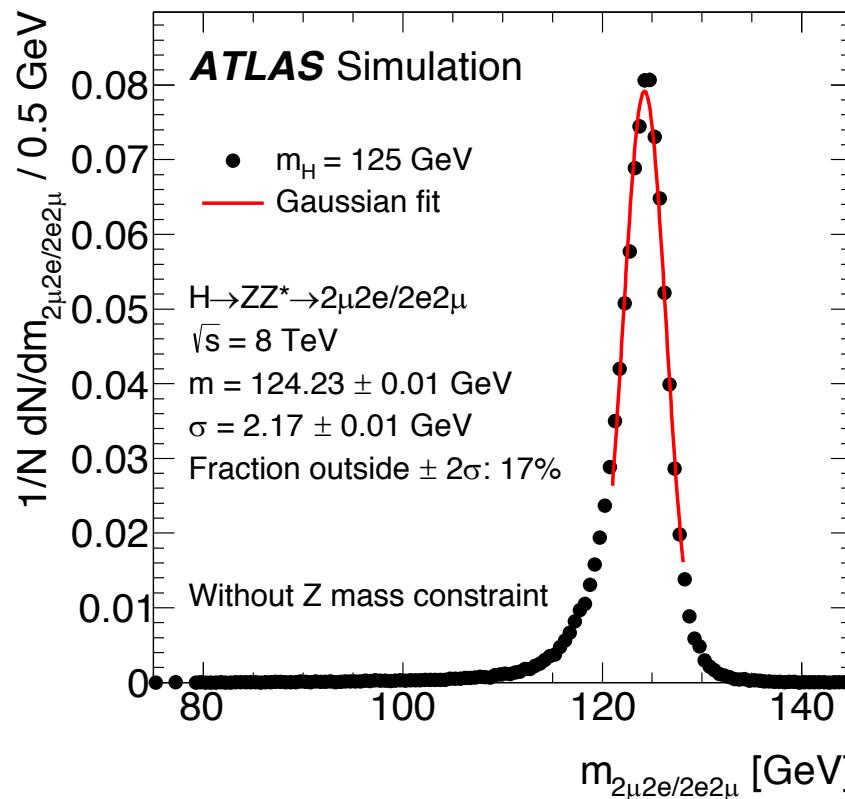
- Cut on particle properties to reduce reducible background
  - ✓ Shower shapes, track properties, ...
- Cut on event properties to distinguish signal from background
  - ✓ Particle kinematics, decay kinematics event shape, ...
- Try to keep signal while reducing background!
  - ✓ Increase S/B...



# Step 2: reconstruct properties of initial particle

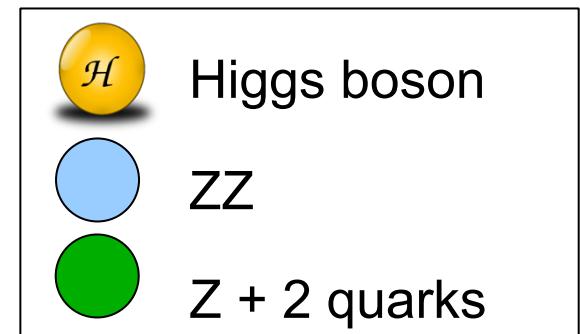
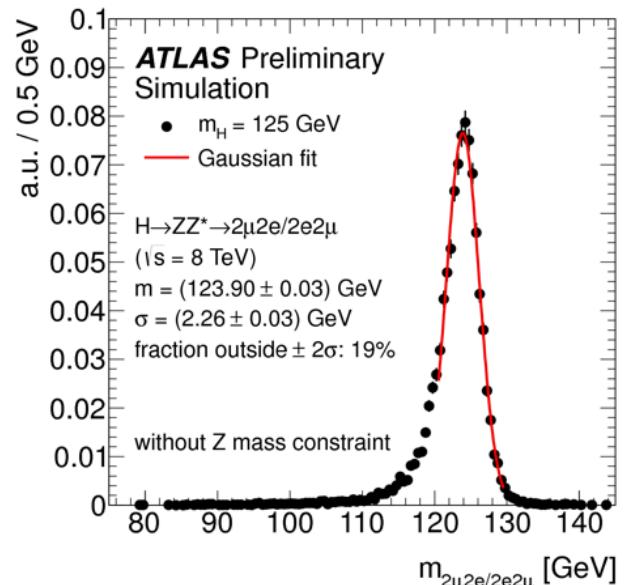
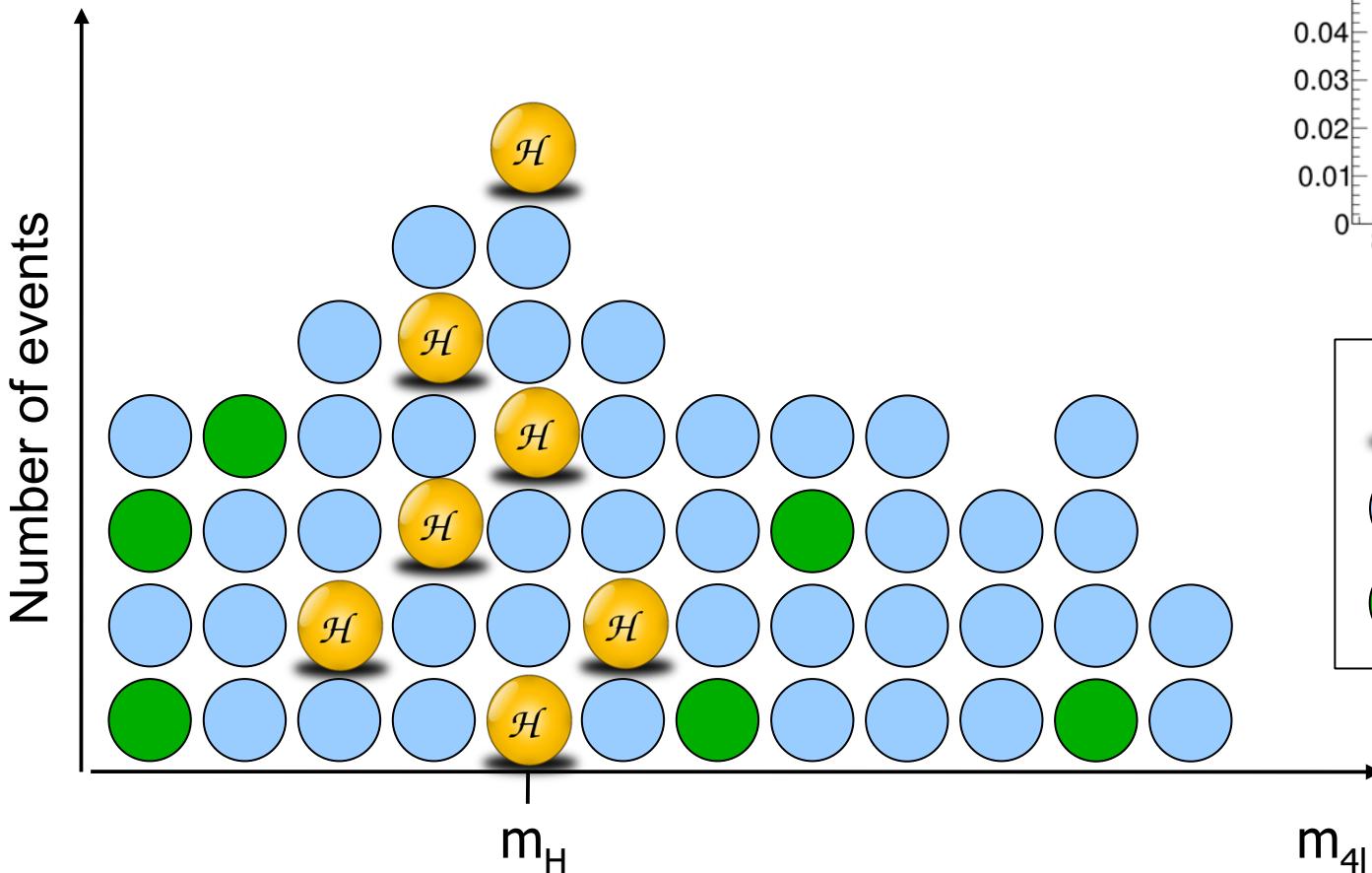
- We have 4 particles...
  - ✓ ... with their energy (calorimeters), charge and momentum (tracker)
- Use pairs of opposite sign  $e^+e^-$  and  $\mu^+\mu^-$
- Reconstruct invariant mass from the 4 particles

$$M = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$



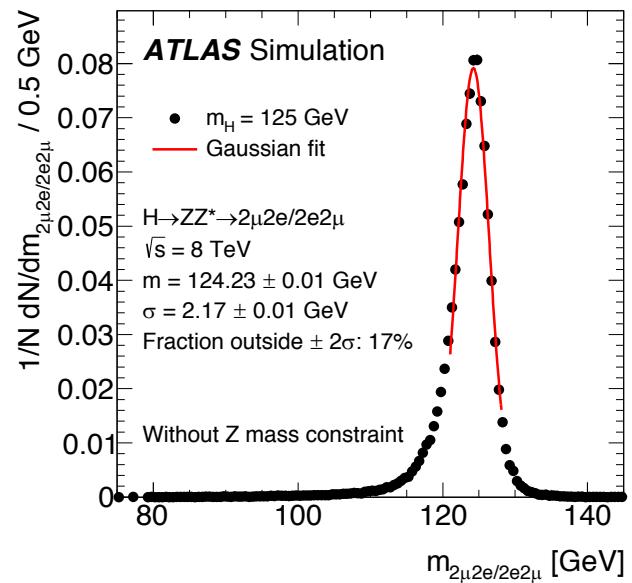
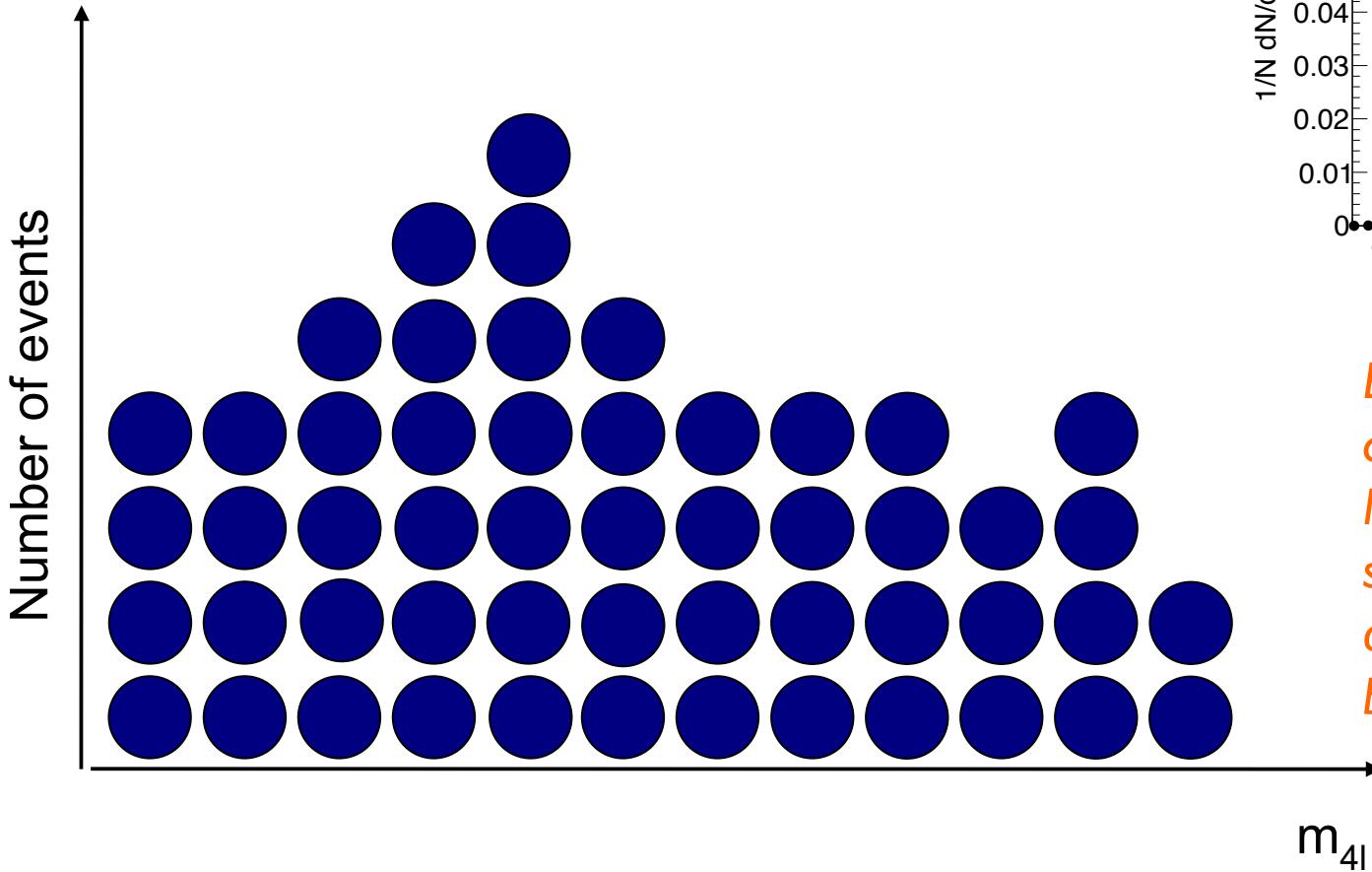
# Extract signal from background

$$M = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$



# Extract signal from background

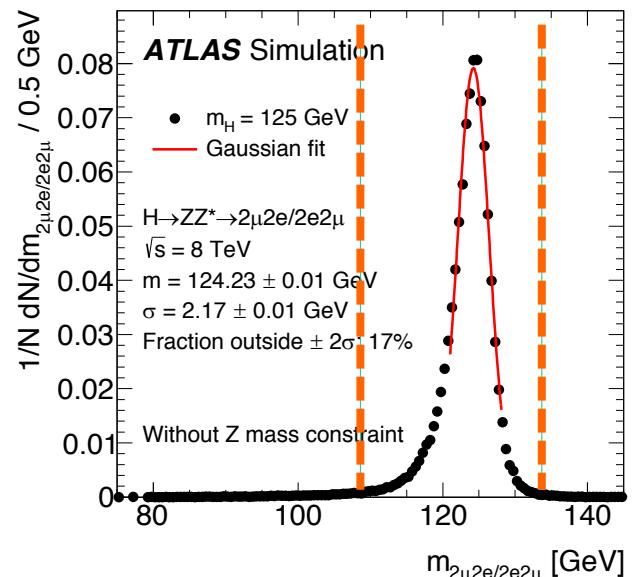
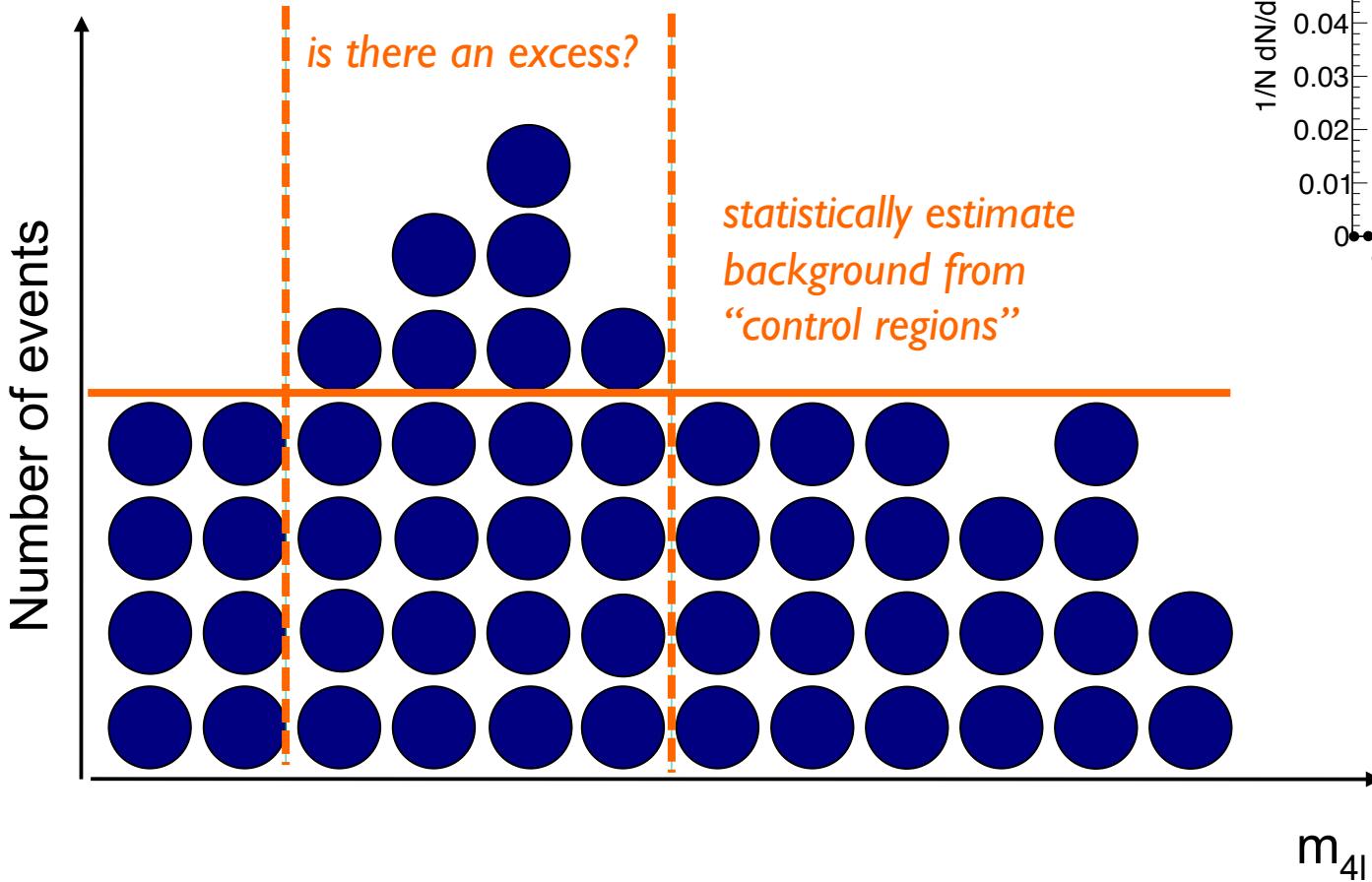
$$M = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$



*Events in real life do not come with a label!  
No way to distinguish signal from background on an event-by-event base...*

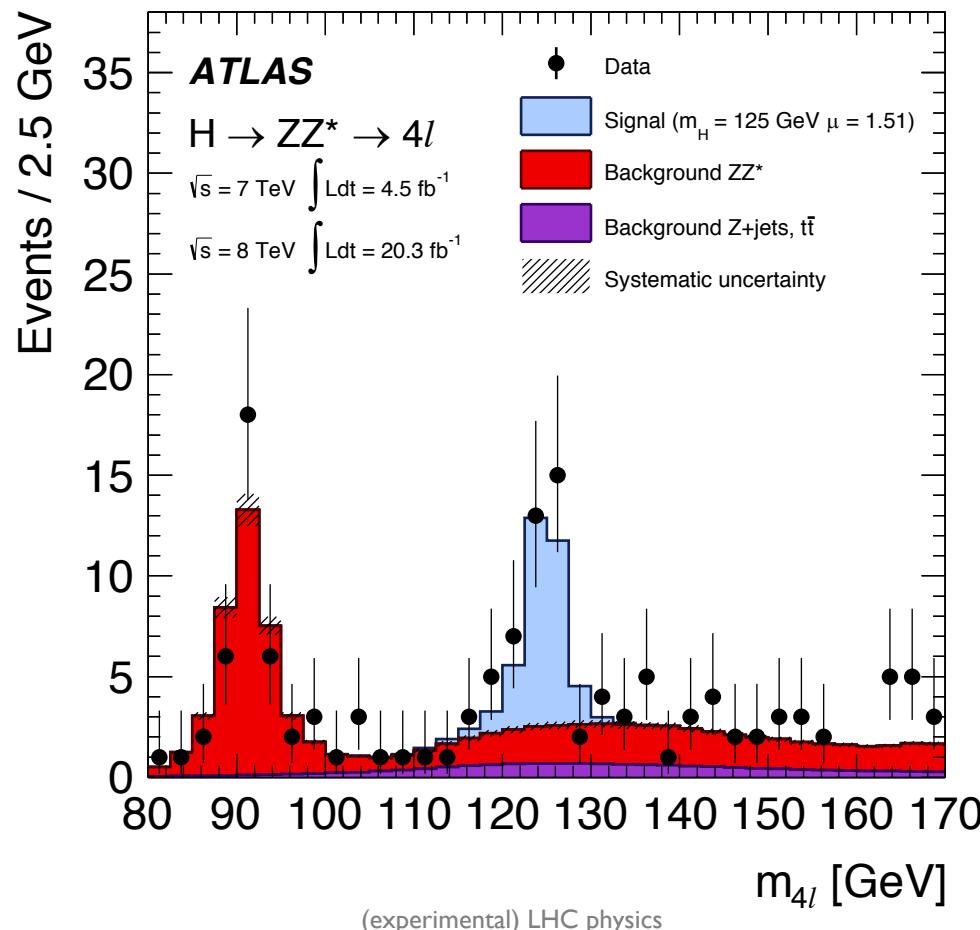
# Extract signal from background

$$M = \sqrt{\left(\sum E_i\right)^2 - \left(\sum \vec{p}_i\right)^2}$$



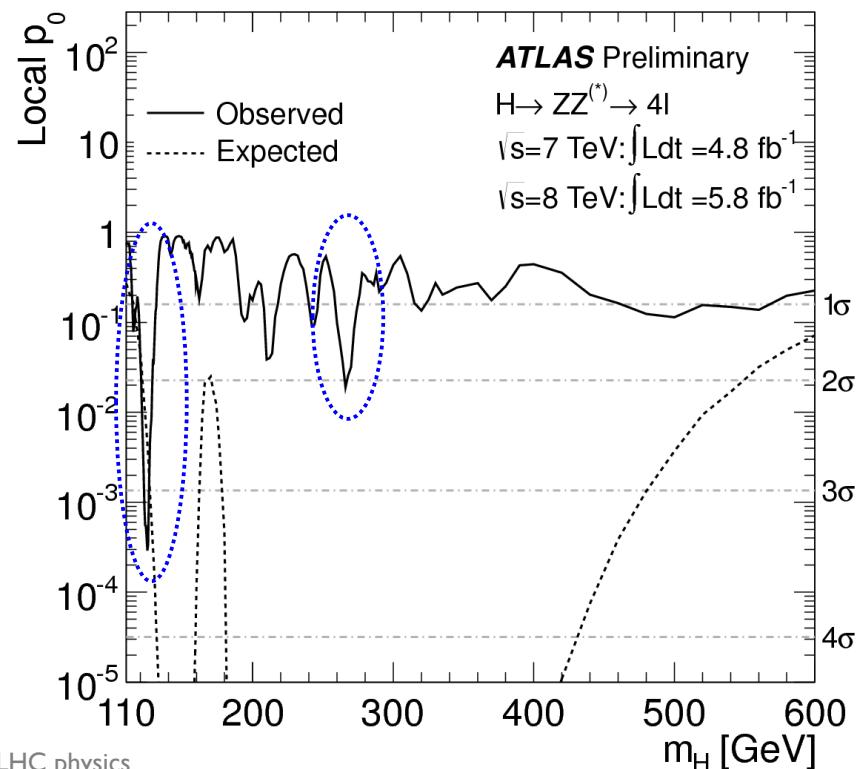
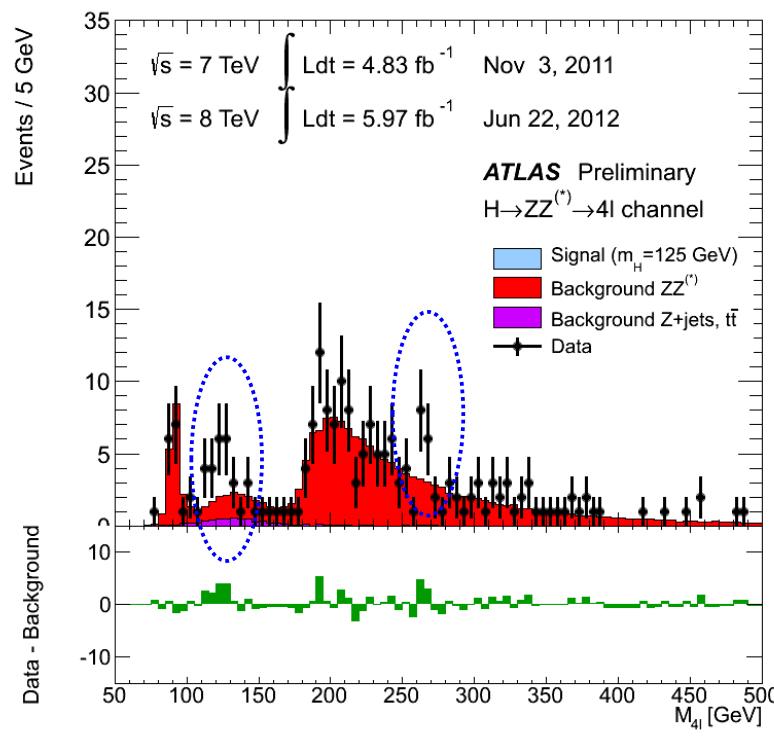
# Extract signal from background

- Background gets estimated...
  - ✓ ... from simulation (normalized to data)
  - ✓ ... directly from data (“control regions”, enriched in background events)

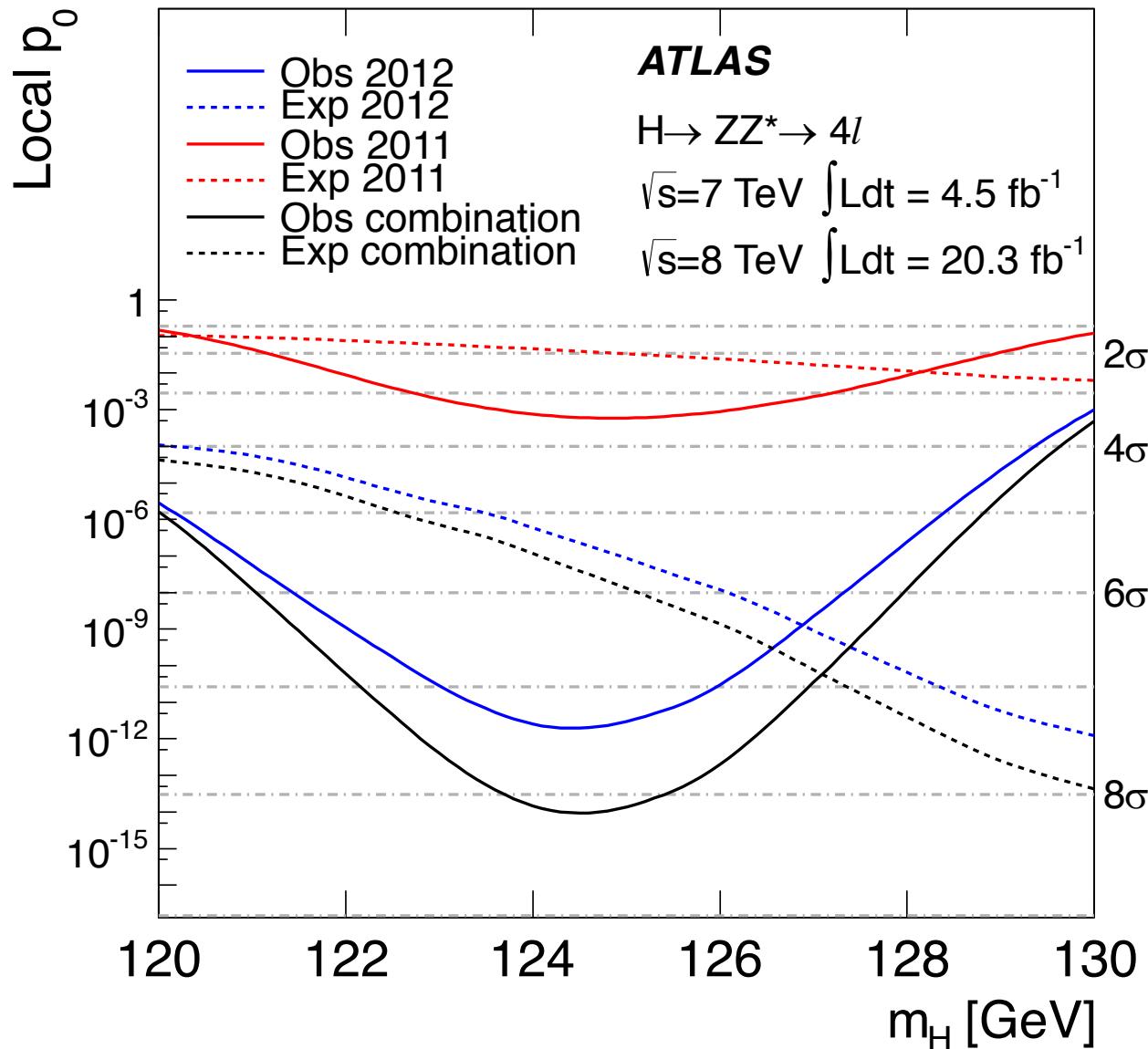


# How significant is an excess?

- $p_0$ : probability that the excess is due to a fluctuation of background
- Significance:  $Z \sim \frac{S}{\sqrt{B}}$        $p_0 = 1 - \text{Erf} \left( \frac{Z}{\sqrt{2}} \right)$
- Convention:
  - $3\sigma$  is an **evidence** ( $p_0 = 0.27\%$ )
  - $5\sigma$  is a **discovery** ( $p_0 = 5.7 \cdot 10^{-7}$ )



# How significant is an excess?



# Significance increase with data (and time!)

